## Functions

Lecture - 4

#### Destructors

- A destructor is another type of special function which is called implicitly when an object is destroyed
- Name of destructor is the tilde character (~) followed by the class name (negation of constructor)

#### Destructors

- Destructor itself does not actually release the object's memory – it performs termination housekeeping before system reclaims the object's memory
- Receive no parameter and return none
- Compiler creates an empty destructor if programmer does not specify

## Example

```
class stack {
  private:
      int stck[100];
      int top;
  public:
      ~stack();
      void push(int i);
  int pop();
```

```
stack::~stack()
{ top=0;
   std::cout<<"initialized"; }</pre>
```

```
int main()
{
stack s1;
}
```

# When constructors and destructors are called

- Called implicitly by the compiler
- Order or call depends on the order in which execution enters and leaves the scopes where the objects are instantiated

#### Storage class of variable

- Storage class determines the period during which that identifier exists in memory
  - auto
  - register
  - extern
  - Static
- An identifier's scope is where the identifier can be referenced throughout the program.

## Scope rule

- The portion of the program where an identifier can be used is known as its scope
  - Function scope
  - File scope
  - Block scope
  - Class scope
  - Namespace scope

#### File scope

- Identifier declared outside any function or class has file scope
- It is known in all functions from the point at which it is declared until the end of the file
- Example global variables, function definitions, function prototypes

#### Function and block scope

- Identifiers declared inside the block or function (local variables)
- Function parameters

#### Class scope

- Members of the class like data members and member functions belong to that class scope.
- Non-member function are defined at file scope
- Within a class's scope class members are accessible by all of that class's member function and can be referenced by name

#### Class scope

- Outside class scope public class member are referenced through objects
- If a member function defines a variable with the same name as a variable with class scope, the class scope variable is hidden by the block scope variable.
- Use scope resolution in that case

## Assignment

• What are various Storage Classes and explain the Class Scope.